



## WARRANTY POLICY

Thank you for your purchase.

Your machine has been quality tested in our workshop by our technical team prior to delivery. Should you encounter any issues with your machine on delivery, please contact us immediately.

### WHAT IS COVERED

Brand New Pinball Machines	6 months on the following components as per manufacturer's warranty; <ul style="list-style-type: none"> <li>• PCBs</li> <li>• Transformer</li> <li>• Electronic Coin Mechanism</li> <li>• Dot Matrix Display</li> </ul>
Secondhand Pinball Machines Over \$2,000	3 months on; <ul style="list-style-type: none"> <li>• PCBs</li> <li>• Transformer</li> <li>• Electronic Coin Mechanism</li> <li>• No warranty on used Dot Matrix Displays</li> </ul>
Secondhand Pinball Machines Under \$2,000	30 Day warranty on; <ul style="list-style-type: none"> <li>• PCBs</li> <li>• Transformer</li> <li>• Electronic Coin Mechanism</li> <li>• No warranty on used Dot Matrix Displays</li> </ul>
Brand New 60 in 1 Cocktail Tables	24 months on; <ul style="list-style-type: none"> <li>• Game Board</li> <li>• Electronic Coin Mechanism</li> <li>• Power Supply</li> <li>• Monitor/Screen</li> </ul>
Dedicated New Arcade/Amusement Equipment	6 months warranty on listed components; <ul style="list-style-type: none"> <li>• PCBs</li> <li>• Power Supply</li> <li>• Electronic Coin Mechanism</li> <li>• Credit Board</li> <li>• Transformer</li> <li>• Tube and Chassis</li> <li>• Hard Drive</li> </ul>
Dedicated Used Arcade/Amusement Equipment	3 months on listed components; Same as above 'Dedicated New Arcade/Amusement Equipment'

# Kids Just Wanna Have Fun Amusement Hire



## WHAT IS NOT COVERED

Brand New Pinball Machines Secondhand Pinball Machines	Rubbers, globes, flipper bats, plastics, ramps, targets, silver balls, ceramic balls, plunger, springs, playfield glass, back glass, coils, fuses, micro switches, batteries, posts, post sleeves, locks, playfield glass and any other item that is classified as a consumable part.
Brand New 60 in 1 Cocktail Tables Secondhand Used Games Dedicated New & Used Arcade/Amusement Equipment	<ul style="list-style-type: none"> <li>• Glass top</li> <li>• Joysticks</li> <li>• Buttons</li> <li>• Any other item classified as a consumable part.</li> </ul>

Each warranty claim will be assessed individually and it will be at our discretion should we decide to repair or replace any item that normally wouldn't be covered by warranty. In general throughout the industry worldwide, **pinball parts are NOT covered by warranty**. This includes any pinball part classified as a consumable part such as rubbers, globes, flipper bats, fuses, coils, coil sleeves, micro switches, targets, balls, batteries, post sleeves, playfield glass and back glass, locks, plastic ramps, plungers, playfield plastics, wiring, connectors, springs, posts etc.

## CONDITIONS

Warranty is **not transferable** with the sale of a machine from one owner to another.

All claims must be made within the warranty period.

All major warranty work must be carried out at our workshop unless otherwise specified.

Products and or product parts found to be defective must be shipped back to our workshop at customer's expense for any warranty work to be performed. Alternatively, the customer can elect for us to provide onsite repair work at the customer's location, with customer picking up all travel costs. Each warranty claim will be assessed individually and acted upon in a prompt manner so as to reduce any machine downtime.

Warranty period starts from the date of purchase.

Your warranty will be made void where;

- a. The damage be caused by repair work carried out by the owner, an unauthorised person or dealer.
- b. Any modifications or customization either electronically, mechanically or cosmetically.
- c. A customer purchases or uses secondhand components such as power supplies, coin mechanism, monitors etc.
- d. Any product is abused or misused in any way.

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- e. Damage caused by moving, shipping or working on products. This includes items that have been dropped, moved or relocated to another location.
- f. Damaged caused by acts of God i.e. weather, water, lightening, electrical damage or damage due to extreme heat or cold.
- g. Glass breakage.
- h. A product is sold “as is” or as a “project game” or “less than perfect”.
- i. Item is used as “commercial or public use”. These items are covered by warranty for 30 days unless otherwise specified.

## WARRANTY CLAIM

All claims must be made within the warranty period.

To make a claim you must contact us on 9275 6835 or 0408 855 722 or via email [info@amusements4kids.com.au](mailto:info@amusements4kids.com.au) stating the problem with your machine and the following details below.

<b>Date Purchased</b>	<b>Description</b>	<b>Serial No.</b>
<b>Purchases Name</b>	<b>Address</b>	<b>Contact No.</b>